編 號: 235

系 所:會計學系

科 目:資料結構

日 期: 0203

節 次:第3節

備 註: 不可使用計算機

## 編號: 235 **國立成功大學 110 學年度碩士班招生考試試題** 系 所: 會計學系

考試科目:資料結構

考試日期:0203,節次:3

第1頁,共6頁

| ※ 考生請注意:本試題不可使用計算機。 請於答案卷(卡)作答,於本試題紙上作答者,不予計分。                         |
|--|
|  |
| 一、 選擇題 (50 分, 每題 5 分)  |
|  |
| 1. With what data structure can dictionary be implemented most         |
| efficiently when performing 'search, 'delete' and 'insert' operations? |
|  |
| a) Array   |
| b) List  |
| c) Hash table  |
| d) Tree  |
|  |
| 2. When we use a max heap to implement a priority queue, the time      |
| complexity of the delete operations is                                 |
|  |
| A. $O(\log n)$ B. $O(n)$ C. $O(n \log n)$ D. none of the above         |
|  |
| 3. When does the Segment Fault Exception occur?                        |
| a) Compile-time  |
| b) Run-time  |
|  |
|  |

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| c) Not an error   |  |  |  |
|---|--|--|--|
| d) Not an exception at all  |  |  |  |
|   |  |  |  |
| 4. Modern computers have memory caches, which speed up reads and          |  |  |  |
| writes if they are to locations near recently-accessed memory. This makes |  |  |  |
| sequential access to memory faster, in general, than random access. Which |  |  |  |
| of the sorting algorithms below you would expect to benefit least from    |  |  |  |
| caching?  |  |  |  |
| a) Insertion sort   |  |  |  |
| b) Mergesort  |  |  |  |
| c) Quicksort  |  |  |  |
| d) Heapsort   |  |  |  |
|   |  |  |  |
| 5. A pointer points to a location in memory, and obtaining the value      |  |  |  |
| stored at that location is known as the pointer.                          |  |  |  |
| A. disengage B. dereferencing C. disembarking D. none of the above        |  |  |  |
|   |  |  |  |
|   |  |  |  |

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| 6. The average time complexity for sorting $n$ numbers using the quick           |
|--|
| sort algorithm is  |
| A. O(n^2) B. O(n log n) C. O(n) D. O(n^2 log n)                                  |
|  |
| 7. A stack follows a rule.   |
| A. LILO B. fair stay C. FILO D. FIFO   |
|  |
| 8. Which of the following is <i>not</i> the required condition for binary search |
| algorithm?   |
| argorium:  |
| A. The list must be sorted   |
| B. It should be able to directly access the middle element in any sublist.       |
| C. There must be mechanism to create new element in list                         |
| D. none of above   |
|  |
| 9. Which data structure does not keep its elements in any type of order?         |
| A. set B. queue C. list D. stack   |
|  |
|  |

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- 10. In a min-heap, element with the least key is always in which node?
- a) Leaf node
- b) First node of left sub tree
- c) root node
- d) First node of right sub tree
- 2. 問答題(50分)
- 1. (20) Explain the following terms.
- a) Method overloading b) Prefix code c) Polymorphism d) AVL tree
- 2. (15) Show the results of adding the following numbers into an initially empty balanced binary search tree:

3. (15) Consider the following binary search tree method.

```
public Key mystery(Key key) {
```

Node best = mystery(root, key, null);

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```
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```

```
if (best == null) return null;
  return best.key;
}
private Node mystery(Node x, Key key, Node best) {
  if (x = null) return best;
  int cmp = key.compareTo(x.key);
  if (cmp < 0) return mystery(x.left, key, x);
  else if (cmp > 0) return mystery(x.right, key, best);
   else return x;
 (a) What does mystery(key) return. Assume key is a data type value of
    the specified type and not null. Circle the best answer.
    A. Predecessor: the largest key in the symbol table < the search key?
    B. Floor: the smallest key in the symbol table ≤ the search key?
    C. Ceiling: the smallest key in the symbol table ≥ the search key?
    D. Successor: the smallest key in the symbol table > the search key?
```

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E. Get: the key in the symbol table equal to the search key if it's there; null otherwise.

- F. Bad code: Null pointer exception or infinite loop on some inputs.
- (b) What is the worst-case number of compares for mystery()? Assume that the BST is balanced. Choose the best answer.
  - 1 log N N N^2 2^N