

國立成功大學

110學年度碩士班招生考試試題

編 號： 111

系 所： 工程科學系

科 目： 資料結構

日 期： 0203

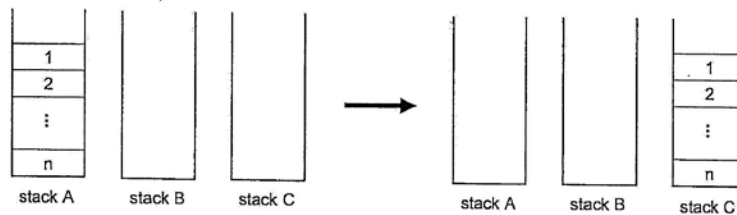
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備 註： 不可使用計算機

※ 考生請注意：本試題不可使用計算機。請於答案卷(卡)作答，於本試題紙上作答者，不予計分。

1. The well-known puzzle "Tower of Hanoi" can be stated as follows. Given three stacks, i.e., stack A, B and C, suppose that originally stack A contains n elements while stack B and C contain no element. The goal is to move all elements from stack A to stack C with the following constraints.

- Only one element can be moved between two stacks during a movement.
- The elements of each stack should be in ascending ordering in a top-down fashion at all times. (i.e., an element with a larger number cannot locate in top of an element with a smaller number within the same stack)



- A. The number of movements to reach the desired goal can be formulated as $T(n)$, i.e., a function of n . Then, what is the value of $T(3)$? (5%)
- B. By analyzing this puzzle carefully, we can have $T(n) = 2 * T(n-1) + 1$. Please explain this equation in details to illustrate *why* this equation holds and *how* this equation reflects a recursive function. (10%)
- C. What is the general form of $T(n)$? (5%)
2. Suppose you are converting an array `double A[n]` into a linked list.
- A. Please define a structure (such as `struct` in C or C++) of the linked list used to store the n values of the original array. (5%)
- B. Please construct the algorithms for performing subscription, i.e. indexing, for both *lvalue* and *rvalue* of an element, that is $A[i] = \text{value}$ and $\text{value} = A[k]$. (5%)
3. For the binary tree defined as
- ```
typedef struct node *tree_pointer;
typedef struct node {
 int data;
 tree_pointer left_child, right_child;
};
```
- Please using recursive algorithm to write down pre-order and post-order traversals. (10%)

4. Given the adjacent matrix of a graph as follows, please find (you don't have to write a program)

- A. The minimum spanning tree. (10%)
- B. The shortest paths from A to all other nodes. (10%)

|   | A | B | C | D | E | F | G | Z |
|---|---|---|---|---|---|---|---|---|
| A | 0 | 2 | 0 | 0 | 0 | 1 | 0 | 0 |
| B | 2 | 0 | 2 | 2 | 4 | 0 | 0 | 0 |
| C | 0 | 2 | 0 | 0 | 3 | 0 | 0 | 1 |
| D | 0 | 2 | 0 | 0 | 4 | 3 | 0 | 0 |
| E | 0 | 4 | 3 | 4 | 0 | 0 | 7 | 0 |
| F | 1 | 0 | 0 | 3 | 0 | 0 | 5 | 0 |
| G | 0 | 0 | 0 | 0 | 7 | 5 | 0 | 6 |
| Z | 0 | 0 | 1 | 0 | 0 | 0 | 6 | 0 |

5. Complete the following recursive code for pre-order traversal. (15%)

```
void preorder(tree_pointer ptr)
/* preorder tree traversal */
{
 if (ptr) {
 printf("%d", ptr->data);
```

6. For the unsorted sequence: 27, 6, 38, 2, 60, 12, 58, 16, 47, 18

- A. Please write down every sequence of each step while applying quicksort. (10%)
- B. Show the mergesort for it by binary tree. (15%)