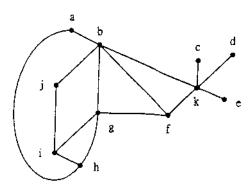
1. (20%)

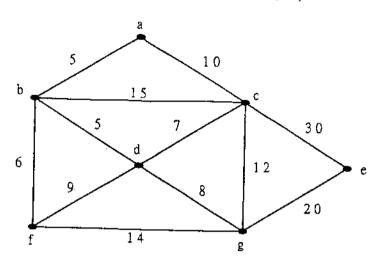
- (1) Let R and S be relations on X. Determine whether each statement in (i)-(iv) is true or false. If the statement is false, give a counterexample.
- ()(i) If R and S are transitive, then $R \cap S$ is transitive.
- ()(ii) If R and S are reflexive, then $R \cup S$ is reflexive.
- ()(iii) If R and S are symmetric, then $R \cap S$ is symmetric.
- ()(iv) If R and S are antisymmetric, then $R \cup S$ is antisymmetric.
- (2) Assume that the functions f,g and h take on only positive values. The big of notation for f is referred as f(n) = O(g(n)). The omega notiaion of f is $f(n) = \Omega(g(n))$. The theta notation for f is $f(n) = \Theta(g(n))$. Determine whether each statement in (v)-(vii) is true or false. If the statement is false, give a counterexample.
- ()(v) If $f(n) = \Theta(h(n))$ and $g(n) = \Theta(h(n))$, then $f(n) + g(n) = \Theta(h(n))$
- ()(vi) If $f(n) = \Theta(g(n))$, then $g(n) = \Theta(f(n))$.
- () (vii) If f(n) = O(g(n)), then $g(n) = \Omega(f(n))$
- (3) Answer true of false for (viii) to (x).
- ()(viii) If T_1 and T_2 are isomorphic as rooted trees, then T_1 and T_2 are isomorphic as (free) trees.
- ()(ix) If T_1 and T_2 are rooted trees that are isomorphic as free trees, then T_1 and T_2 are isomorphic as rooted trees.
- ()(x)If T is a rooted tree with six vertices, the height of T is at most 5.

2. (1) When does the complete graph K_n contain an Euler cycle?(5%)

(2)Refer to the following graph. The vertices represent a computer. An edge connects two computers if there is a communication link between the two. Notice that any computer can communicate with any other either directly through a communication link or by having others relay the messages. What is the maximum number of links that can be broken with communication among all computers still possible?(5%).



(3) In the following graph the vertices represent offices and the numbers on the edges represent the costs of building a dedicated network link. Find a least-expensive link system that connects all the offices. (5%)



- (4) Let G be a connected graph. The distance between vertices v and w in G, dist(v,w), is the length of a shortest path from v to w. The diameter of G is defined as: $d(G) = \max \{ \text{dist}(v,w) | v \text{ and w are vertices in G} \}$. Find the diameter of the graph above, i.e. the graph in problem 2.(3).(5%)
- 3. (1) When a connected, weighted graph and vertices a and z are input to the following algorithm, it returns the length of a shortest path from a to z. If the algorithm is correct, prove it; otherwise, give an example of a connected, weighted graph and vertices a and z for which it fails.(10%) procedure algor(w, a, z)

length :=0

v :=a

T:= set of all vertices

while v is not equal to z do

begin

 $T:=T-\{v\}$

choose x belongs to T with minimum w(v,x)

length := length + w(v,x)

 $\mathbf{v} := \mathbf{x}$

end

return(length)

end algor.

i:=2
while i<n do
begin
i := i * i
x:=x+1
end

- (1) A sequence S where S_n denotes the number of n-bit strings that do not contain the pattern 00. Find a recurrence relation and initial conditions for the sequence S_n. And solve S_n. (10%)
 - (2) Let $N=\{D\}$, $T=\{d, +, -\}$, and $P=\{D \rightarrow D-D++D-D, D \rightarrow d, + \rightarrow +, \rightarrow -\}$. We regard G(N,T,P,D) as a context-free grammar. Does d-d++d-d belongs to the language defined by G? Why or why not?(5%) If we interpret the symbol d as a command to draw a straight line of a fixed length in the current direction; we interpret + as a command to turn right by 60° ; and we interpret as a command to turn left by 60° . If we begin at the left and the first move is horizontal to the right, when the string is interpreted. Please define a legal string of the language and draw the corresponding graph for it. (5%)
- 5. (1) Let X = {1, 2, 3,...,10}. Define a relation R on X x X by (a,b)R(c,d) if a + d = b + c. Show that R is an equivalence relation on X x X. (10%)
 (2) A 2's module is a circuit that accepts as input two bits b and FLAGIN and outputs bits c and FLAGOUT. If FLAGIN = 1, then c=b' and FLAGOUT=1. If FLAGIN=0 and b=1, then FLAGOUT=1. If FLAGIN=0 and b=0, then FLAGOUT=0. If FLAGIN=0 then c=b. Design a circuit to implement a 2's module. (10%)