

1) Explain the following terms:

- (24%) (a) Latency (b) Page Thrashing (c) Fork (d) ARQ  
(e) Autoincrement Addressing Mode (f) Memory Interleaving

2) Give an example to illustrate the algorithm of Heap Sort.

(15%)

3) (a) Multiply the signed 6-bit numbers (2's complement representation)

(16%)  $A = 010111$  (+23) (multiplicand) using the Booth Algorithm  
 $B = 110110$  (-10) (multiplier)

(b) Repeat (a) using bit pairing of the multiplier

4) Compute the shortest paths from vertex 1 to all remaining vertices in the

(15%) diagram of Fig. 1.

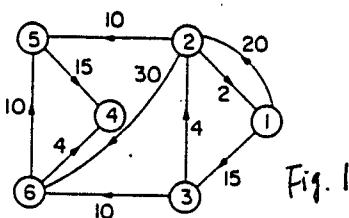


Fig. 1

5) Prove that any switching function  $f(x_1, x_2, x_3, \dots, x_n)$  can be expressed as

(15%) 
$$f(x_1, x_2, x_3, \dots, x_n) = x_1 x_2 f(1, 1, x_3, \dots, x_n) + x_1 \bar{x}_2 f(1, 0, x_3, \dots, x_n) + \bar{x}_1 x_2 f(0, 1, x_3, \dots, x_n) + \bar{x}_1 \bar{x}_2 f(0, 0, x_3, \dots, x_n)$$

6) Briefly describe the sequence of events at  $t_0, t_1, \dots, t_5$  of the following (15%) diagram which gives the handshake timing control of data transfer during an input operation.

