## 90 學年度 國立成功大學工程科學專系 計算機 概論試題 共 / 頁 第 / 頁 項士班招生考試工程科學事所 計算機 概論試題 第 / 頁

- 1. (a) Compute (14-8)<sub>ie</sub> by translating from ten notation into two's complement notation using four bits length register and perform the addition as a machine does (5%)
  - (b) Express (3)<sub>10</sub> as an excess three notation system using three bits length register (5%)
- 2. (a) What are the stages within the development phase of the software life cycle? (5%)
  - (b) What is called the entity-relationship diagram design methodology? (5%)
- 3. (a) What are the two parts of a machine instruction? (6%)
  - (b) Describe the control steps for a machine cycle (6%)
  - (c) Explain how a machine's throughput can be increased with pipelining technique (8%)
- 4. (a) Summarize the distinction between batch processing and interactive processing (6%)
  - (b) What is the difference between application software and utility software? (6%)
  - (c) How to prevent deadlock during resource allocation? (8%)
- 5. (a) Define each of the following: router, bridge, browser (6%)
  - (b) What is the difference between an open network and a closed network (6%)
  - (c) What are the key technology ingredients that determine the nature of a local area network? (8%)
- 6. (a) Describe the complete tasks of preparing a high-level language program for execution (6%)
  - (b) What is the difference between an object and a class? (6%)
  - (c) Draw the parse tree for the following expression: x+y\*z, (x+y)\*z (8%)